Oluwatoyin Ariyo

Software Developer

CONTACT

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⌨ toyinariyo

SUMMARY

An ambitious junior software developer who is familiar with front-end languages like HTML and CSS and high-level programming languages like Python and has an understanding of Agile and Lean development practices. Is currently seeking a job developing and maintaining software applications.

SKILLS

Python HTML

CSS

WORK EXPERIENCE

Mobrite
Junior Web Designer

(March 2021 - August 2022)

Did web design for clients by designing mockups in Adobe XD and implementing the final web design with Elementor. Also designed the frontend and managed the backend of Mobrite's digital magazine, **NetworthPick**.

EDUCATION

University of Westminster
Bachelor's Degree with Honours Computer Science

(September 2015 - July 2019)

PROJECTS

Game Database
https://github.com/toyinariyo/RazorPagesGame

(September 2018 - September 2018)

Razor Pages database made with ASP.NET Core that displays games information such as game title, genre and number of playable characters.

Survey Form
https://codepen.io/toyinariyo66/pen/NWzZdge

(December 2022 - December 2022)

A survey form done with pure HTML and CSS about Codepen done for the FreeCodeCamp Responsive Web Design course.

Hangman Game
https://replit.com/@ToyinA/Day-7-Hangman-5-Start#main.py

(January 2023 - January 2023)

A hangman game done in Python that reads 213 random words in a text file and asks the user to guess the letters of the chosen random word until their lives have run out.

Message Encryption and Decryption
https://replit.com/@ToyinA/caesar-cipher-4-start#main.py

(January 2023 - January 2023)

A cipher program done in Python that decrypts and encrypts a message chosen by the user by shifting the letters to a user chosen number.